

## Accused Colonist

Tea Smuggler



- You are a merchant who has been trading tea for years. When the King raised taxes, your neighbors begged you to find cheaper prices. You bought Dutch tea without paying the King's tax.
- You believe you were helping families, not committing a crime. You insist you are innocent, but you know the King's judge might not believe you.
- Goal: Defend yourself and hope for a fair trial.



## Crown's Lawyer (Prosecutor)

Tea Smuggler  
Case

- You are the King's loyal representative, trained in law, sent to make sure colonists obey.
- You believe rebellion begins with small acts of disobedience, so every colonist who defies the law must be punished harshly.
- You may even benefit personally if you win cases for the Crown.
- You believe smuggling cheats the King of tax money needed for soldiers and ships.

## Defense Lawyer

Tea Smuggler  
Case



- You are a colonist who studied law and believe in fairness and protecting rights.
- You want the jury to see the bigger picture: colonists are losing rights promised to them as Englishmen. Even if your client technically broke the law, you believe the law itself is unfair.
- You believe taxes are unjust and are hurting the colonists and therefore they had no other choice but to resist and break the law.



## Judge (King's Appointee)

Tea Smuggler  
Case

- You were handpicked by the King or Governor because of your loyalty. You owe your position to the King and not the colonists.
- You are expected to enforce royal laws/decrees and keep colonists under control. You may secretly sympathize with colonists at times, but you know your duty.
- Without the Jury: You make the decision and always find guilty, and very harsh with punishments.
- With the Jury: You may try to influence them subtly, but their decision is final.



## Accused Colonist

### Seditious Speech



- You are a farmer who works long hours, only to pay unfair taxes.
- One day you lost your temper and spoke out against the King. You didn't think it was wrong and you were just being honest and believe you have a right to free speech as an Englishman.
- You insist you are innocent, but you know the King's judge might not believe you.
- Goal: Defend yourself and hope for a fair trial.



## Crown's Lawyer (Prosecutor)

### Seditious Speech Case

- You are the King's loyal representative, trained in law, sent to make sure colonists obey.
- You believe rebellion begins with small acts of disobedience, so every colonist who defies the law must be punished harshly. You may even benefit personally if you win cases for the Crown.
- You believe speaking against the King encourages rebellion and chaos.

## Defense Lawyer

### Seditious Speech Case



- You are a colonist who studied law and believe in fairness and protecting rights.
- You want the jury to see the bigger picture: colonists are losing rights promised to them as Englishmen. Even if your client technically broke the law, you believe the law itself is unfair.
- You believe free Englishmen have always had the right to speak freely and that the Magna Carta provides that right.



## Judge (King's Appointee)

### Seditious Speech Case

- You were handpicked by the King or Governor because of your loyalty. You owe your position to the King and not the colonists.
- You are expected to enforce royal laws/decrees and keep colonists under control. You may secretly sympathize with colonists at times, but you know your duty.
- Without the Jury: You make the decision and always find guilty, and very harsh with punishments.
- With the Jury: You may try to influence them subtly, but their decision is final.



## Accused Colonist

Illegal  
Assembly



- You are a tavern owner who allowed a group of shopkeepers and blacksmiths to gather in your place of business.
- You knew they were talking about unfair British laws and policies and agree with them, however even if you didn't, they have a right to meet wherever they want.
- You insist you are innocent, but you know the King's judge might not believe you.
- Goal: Defend yourself and hope for a fair trial.



## Crown's Lawyer (Prosecutor)

Illegal  
Assembly Case

- You are the King's loyal representative, trained in law, sent to make sure colonists obey.
- You believe rebellion begins with small acts of disobedience, so every colonist who defies the law must be punished harshly.
- You may even benefit personally if you win cases for the Crown.
- You believe unauthorized gatherings threaten order and may lead to uprisings.

## Defense Lawyer

Illegal  
Assembly Case



- You are a colonist who studied law and believe in fairness and protecting rights.
- You want the jury to see the bigger picture: colonists are losing rights promised to them as Englishmen. Even if your client technically broke the law, you believe the law itself is unfair.
- You believe colonists have the right of assembly and petition even if it is about their disagreements with the King.



## Judge (King's Appointee)

Illegal  
Assembly Case

- You were handpicked by the King or Governor because of your loyalty. You owe your position to the King and not the colonists.
- You are expected to enforce royal laws/decrees and keep colonists under control. You may secretly sympathize with colonists at times, but you know your duty.
- Without the Jury: You make the decision and always find guilty, and very harsh with punishments.
- With the Jury: You may try to influence them subtly, but their decision is final.



## Accused Colonist

### Unlawful Search



- You are a ship captain that just returned from the West Indies with a cargo of goods.
- British customs officers demand that they search every crate causing serious financial hardship because the goods had to be delivered by a certain date.
- You refused and were arrested. You insist you are innocent, but you know the King's judge might not believe you.
- Goal: Defend yourself and hope for a fair trial.



## Crown's Lawyer (Prosecutor)

### Unlawful Search Case

- You are the King's loyal representative, trained in law, sent to make sure colonists obey.
- You believe rebellion begins with small acts of disobedience, so every colonist who defies the law must be punished harshly.
- You may even benefit personally if you win cases for the Crown.
- You believe refusing a search undermines the King's authority and encourages crime.

## Defense Lawyer

### Unlawful Search Case



- You are a colonist who studied law and believe in fairness and protecting rights.
- You want the jury to see the bigger picture: colonists are losing rights promised to them as Englishmen. Even if your client technically broke the law, you believe the law itself is unfair.
- You believe searches without warrants violates the principles of fairness and justice. You believe it an abuse of power by the King.



## Judge (King's Appointee)

### Unlawful Search Case

- You were handpicked by the King or Governor because of your loyalty. You owe your position to the King and not the colonists.
- You are expected to enforce royal laws/decrees and keep colonists under control. You may secretly sympathize with colonists at times, but you know your duty.
- Without the Jury: You make the decision and always find guilty, and very harsh with punishments.
- With the Jury: You may try to influence them subtly, but their decision is final.



## Juror

### Tea Smuggler Case



- You are an ordinary colonist, e.g., a farmer, blacksmith, merchant, or neighbor of the accused.
- You know the accused personally or understand their struggles, but you also know that disobeying the King could bring harsh punishment.
- You may sympathize because you also can't afford taxed tea but you also know what the law says about smuggling.

## Juror

### Seditious Speech Case



- You are an ordinary colonist, e.g., a farmer, blacksmith, merchant, or neighbor of the accused.
- You know the accused personally or understand their struggles, but you also know that disobeying the King could bring harsh punishment.
- You may agree with the farmer's words, but fear the Crown's reaction. You don't want to put your family at risk by your decision.

## Juror

### Illegal Assembly Case



- You are an ordinary colonist, e.g., a farmer, blacksmith, merchant, or neighbor of the accused.
- You know the accused personally or understand their struggles, but you also know that disobeying the King could bring harsh punishment.
- You may have wanted to join that same meeting but you are caught between loyalty to your community and fear of the crown.

## Juror

### Unlawful Search Case



- You are an ordinary colonist, e.g., a farmer, blacksmith, merchant, or neighbor of the accused.
- You know the accused personally or understand their struggles, but you also know that disobeying the King could bring harsh punishment.
- You may have bought goods from this ship's captain before and have had issues with illegal searches of your home or business.